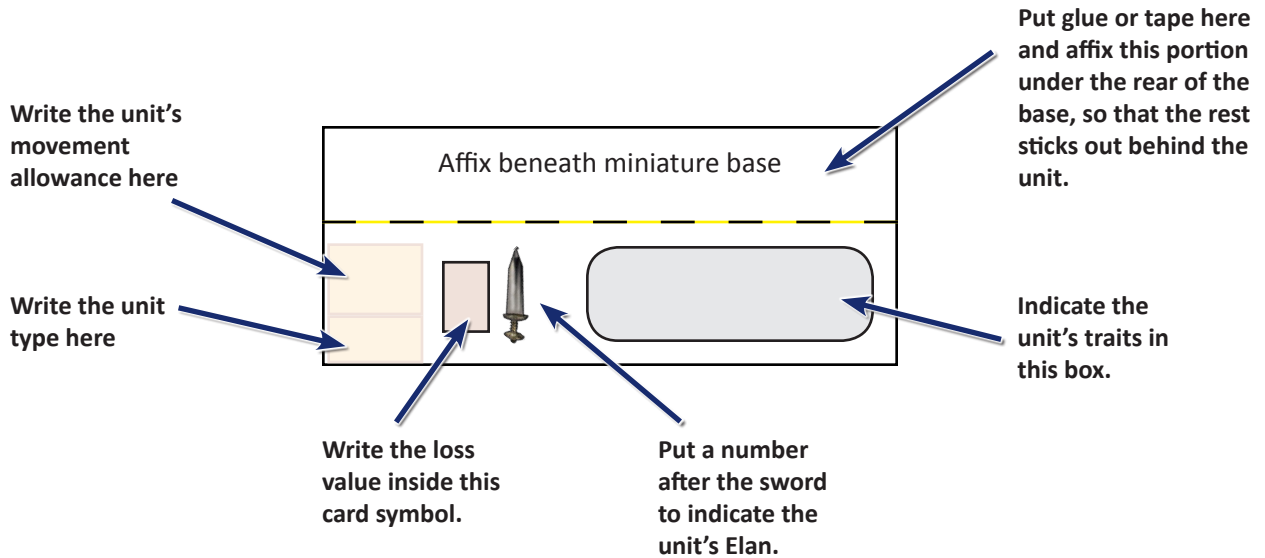


HOW TO USE THE OPTIONAL UNIT BASE LABELS

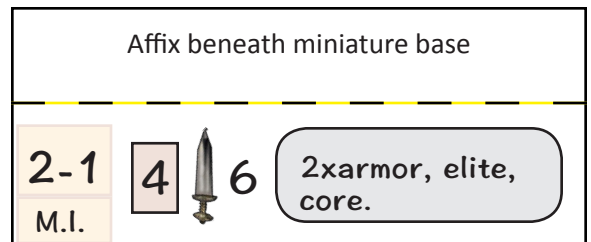
If you prefer to play *Aurelian* with miniatures on bases, you might want to use these labels under the bases. Some people don't like labels because they can distract the eyes from the pretty figures. If you don't mind that distraction, these labels can compress the crucial game information for all units in a useful way, much as the unit tiles do.

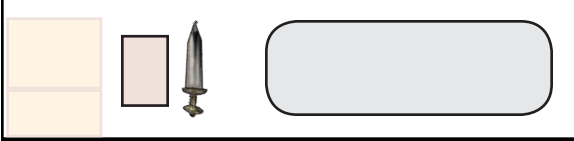
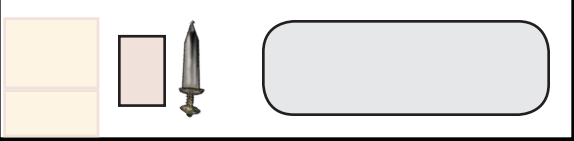


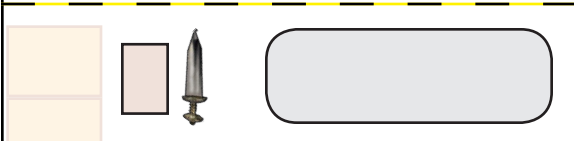
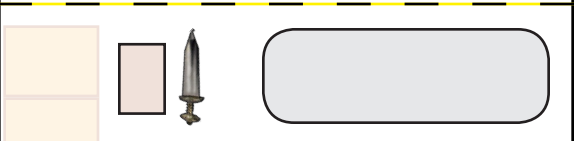
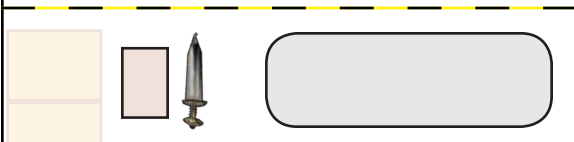
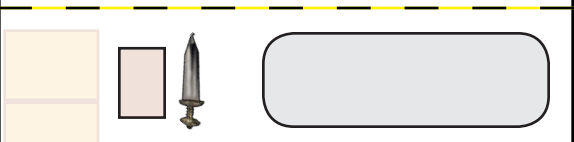
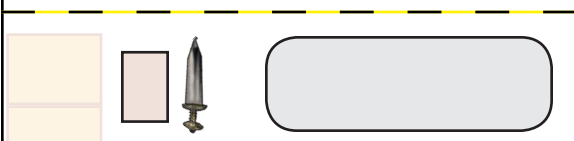
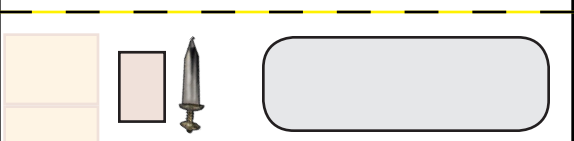
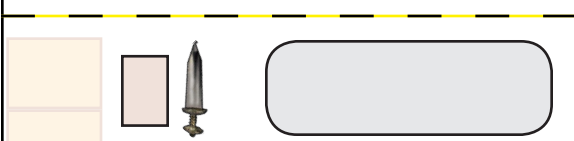
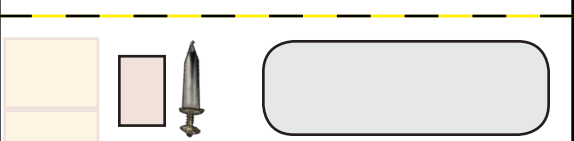


Thus this unit tile becomes...



...this unit label.



Affix beneath miniature base	Affix beneath miniature base
	
Affix beneath miniature base	Affix beneath miniature base
	
Affix beneath miniature base	Affix beneath miniature base
	
Affix beneath miniature base	Affix beneath miniature base
	
Affix beneath miniature base	Affix beneath miniature base
	
Affix beneath miniature base	Affix beneath miniature base
	
Affix beneath miniature base	Affix beneath miniature base
